

Synchronism vs asynchronism in Boolean automata networks

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MOVE seminar

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Outline

- 1 Introduction
- 2 Main definitions
- 3 Deterministic periodic updates
- 4 Non-deterministic updates

Introduction

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1 Introduction

2 Main definitions

3 Deterministic periodic updates

4 Non-deterministic updates

Introduction

BANs, non formally

- ▶ A discrete computational model of interaction systems.
- ▶ From a theoretical standpoint:
 - ▶ Simple setting and representation.
 - ▶ Able to capture dynamically a lot of behavioural intricacies and heterogeneities.
- ▶ From a more practical/applied standpoint:
 - ▶ Originate from neural theoretical modelling (McCulloch, Pitts, 1943).
 - ▶ Developed in the context of genetics (Kauffman, 1969; Thomas, 1973).
 - ▶ The most used mathematical objects for genetic regulation qualitative modelling.

The (a-)synchronicity problematic(s)

- ▶ The causality of events along time depends on the relation between automata updates and “time” but...
 - ▶ How to define this relation?
 - ▶ How to study the causal perturbations due to changes of this relation?
- ▶ Mathematical pertinence:
 - ▶ Neat problematic at the frontier of dynamical systems, combinatorics, complexity and computability.
- ▶ Biological pertinence:
 - ▶ Genetic expression and chromatin dynamics.
- ▶ A remaining question: does model synchronicity stand for modelled system simultaneity?

Main definitions

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4 Non-deterministic updates

BANs and interaction graphs

A **Boolean automata network** (BAN) of size n is a function

$$f : \mathbb{B}^n \rightarrow \mathbb{B}^n$$

$$x = (x_0, x_1, \dots, x_{n-1}) \mapsto f(x) = (f_0(x), f_1(x), \dots, f_{n-1}(x))'$$

where $\forall i \in \{0, \dots, n-1\}$, $x_i \in \mathbb{B}$ is the **state** of automaton i , and \mathbb{B}^n is the **set of configurations**.

The **interaction graph** of f is the signed digraph $G(f) : (V, E \subseteq V \times V)$ where:

- $V = \{0, \dots, n-1\}$;
- $(i, j) \in E$ is **positive** if $\exists x \in \mathbb{B}^n$ s.t.
 $f_j(x_0, \dots, x_{i-1}, \mathbf{0}, x_{i+1}, \dots, x_{n-1}) = 0$ and $f_j(x_0, \dots, x_{i-1}, \mathbf{1}, x_{i+1}, \dots, x_{n-1}) = 1$;
- $(i, j) \in E$ is **negative** if $\exists x \in \mathbb{B}^n$ s.t.
 $f_j(x_0, \dots, x_{i-1}, \mathbf{0}, x_{i+1}, \dots, x_{n-1}) = 1$ and $f_j(x_0, \dots, x_{i-1}, \mathbf{1}, x_{i+1}, \dots, x_{n-1}) = 0$.

BANs and interaction graphs

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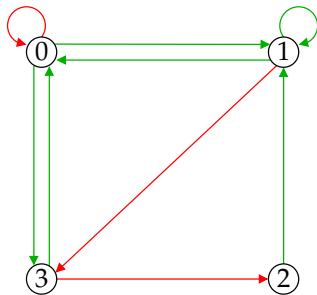
$$f: \mathbb{B}^n \rightarrow \mathbb{B}^n$$

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$$f: \mathbb{B}^4 \rightarrow \mathbb{B}^4$$

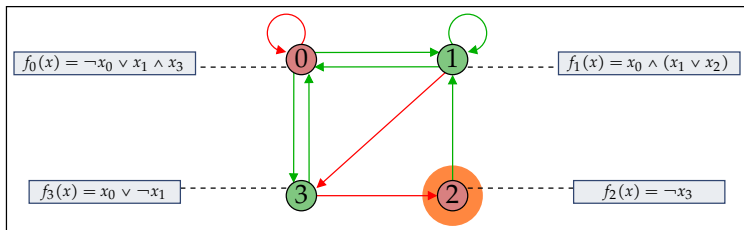
$$f = \begin{cases} f_0(x) = \neg x_0 \vee x_1 \wedge x_3 \\ f_1(x) = x_0 \wedge (x_1 \vee x_2) \\ f_2(x) = \neg x_3 \\ f_3(x) = x_0 \vee \neg x_1 \end{cases}$$



Main definitions

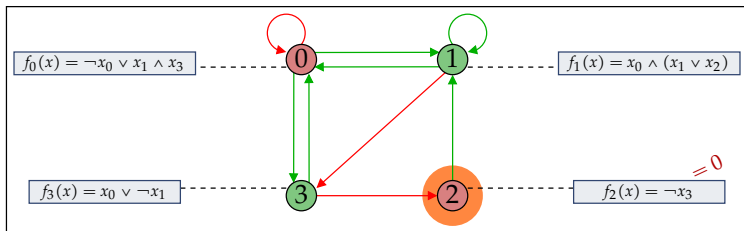
Automata updates

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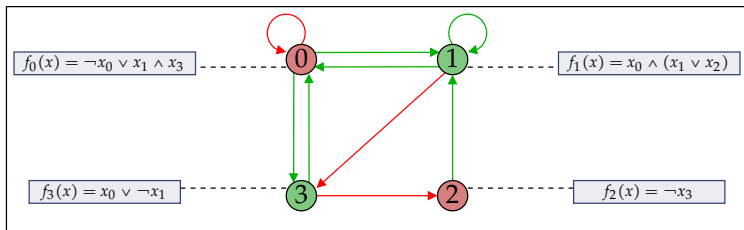
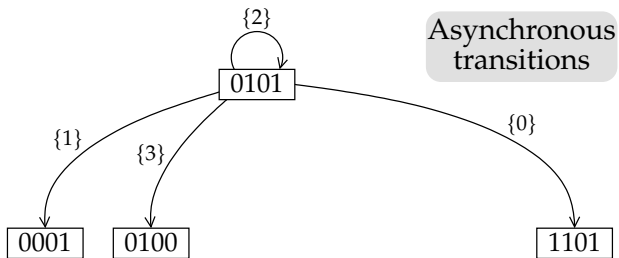
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Automata updates



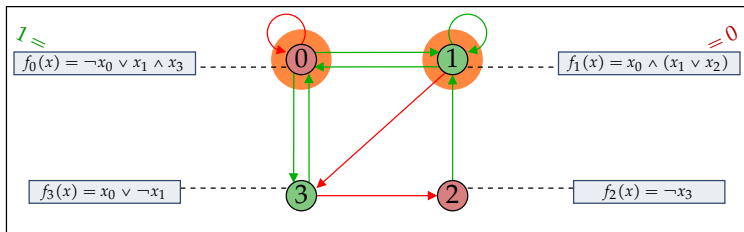
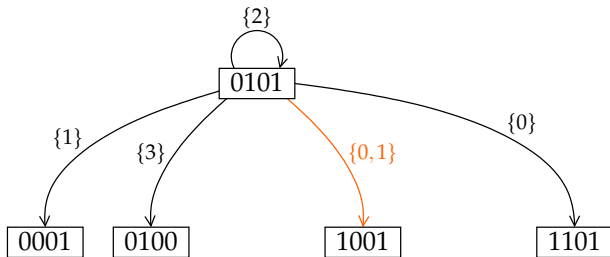
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Automata updates



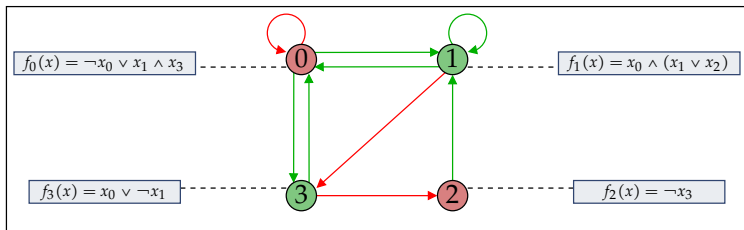
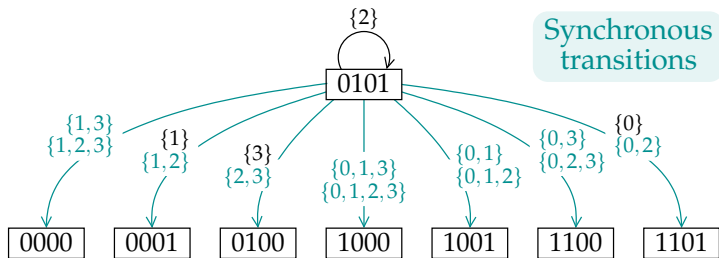
Main definitions

Automata updates



Main definitions

Automata updates



Update modes and BAN behaviours

- ▶ An **update mode** is a way of organising the automata updates along time.
- ▶ It can be deterministic (**periodic** or not) or non-deterministic (stochastic or **not**).
- ▶ There exists an infinite number of update modes.

Update modes and BAN behaviours

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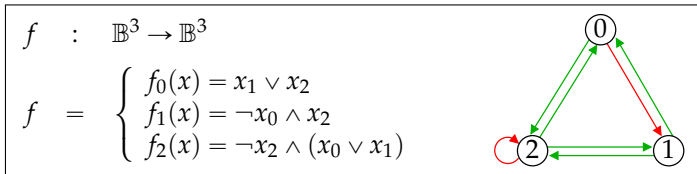
-
- ▶ The update mode **defines** the network behaviour.
 - ▶ The behaviour of a BAN f is described by a **transition graph**

$$\mathcal{G}_\diamond(f) = (\mathbb{B}^n, T \subseteq \mathbb{B}^n \times (\mathcal{P}(V) \setminus \emptyset) \times \{0, 1\}^n),$$

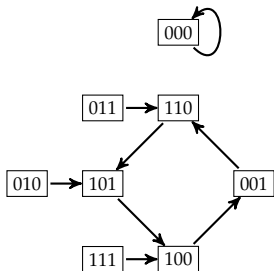
where \diamond represents a given “fair” update mode.

Main definitions

Some examples

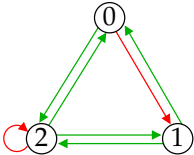


Parallel evolution

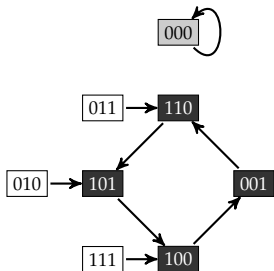


Main definitions

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$$f : \mathbb{B}^3 \rightarrow \mathbb{B}^3$$
$$f = \begin{cases} f_0(x) = x_1 \vee x_2 \\ f_1(x) = \neg x_0 \wedge x_2 \\ f_2(x) = \neg x_2 \wedge (x_0 \vee x_1) \end{cases}$$


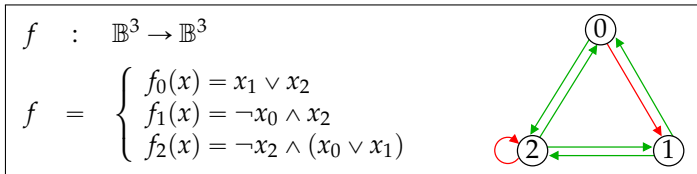
Parallel evolution



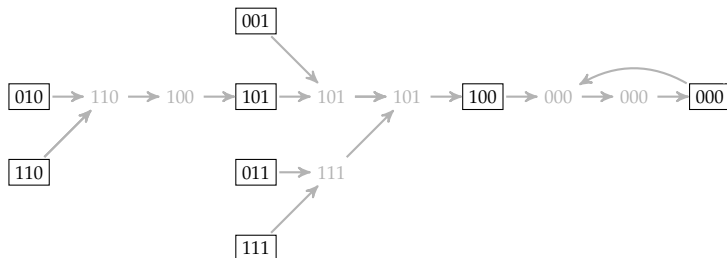
- ▶ An **attractor** of (f, \diamond) is a terminal SCC of $\mathcal{G}_\diamond(f)$.
- ▶ A **fixed point** (stable configuration) is a trivial attractor.
- ▶ A **limit cycle** (stable oscillation) is a non-trivial attractor.

Main definitions

Some examples

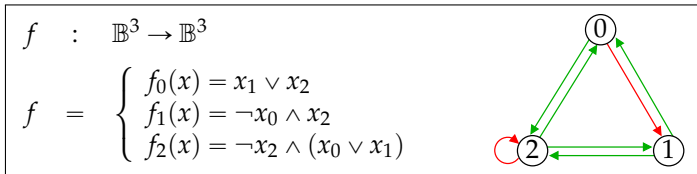


$(\{0\}, \{1\}, \{2\})$ -sequential evolution

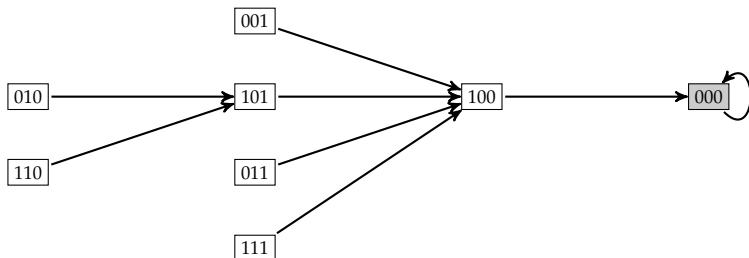


Main definitions

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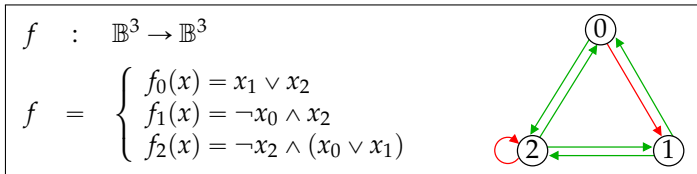


$(\{0\}, \{1\}, \{2\})$ -sequential evolution

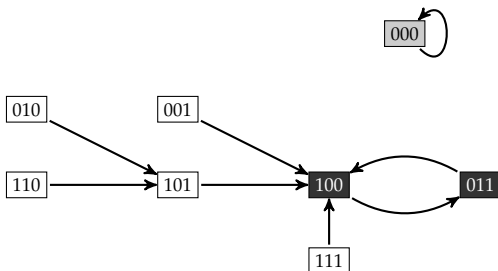


Main definitions

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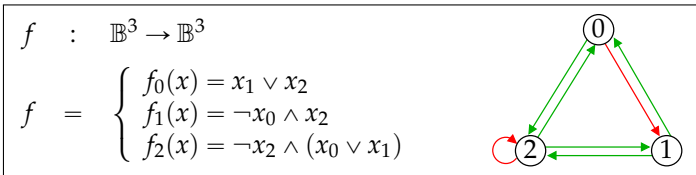


$(\{0,2\}, \{1\})$ -block-sequential evolution

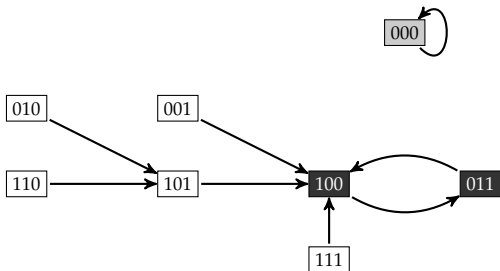


Main definitions

Some examples



$(\{0,2\}, \{1\})$ -block-sequential evolution



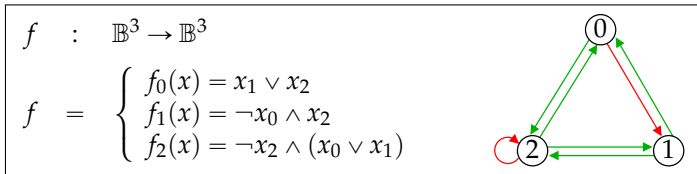
Number of ordered partitions:

$$\mathcal{B}_n^{\text{ord}} = \sum_{k=0}^{n-1} \binom{n}{k} \mathcal{B}_k^{\text{ord}},$$

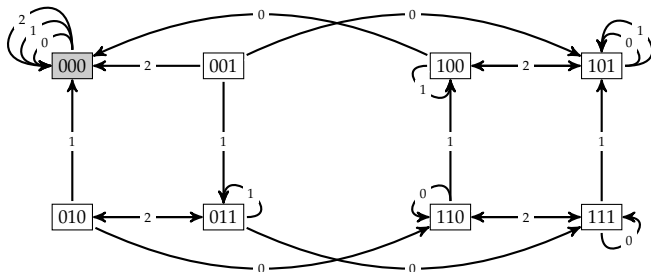
with $\mathcal{B}_0^{\text{ord}} = 1$.

Main definitions

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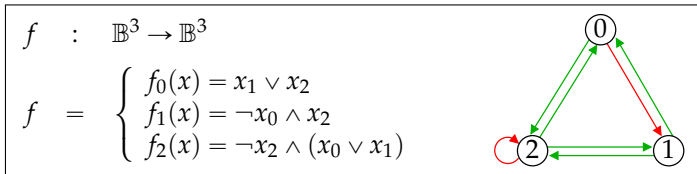


Asynchronous evolution

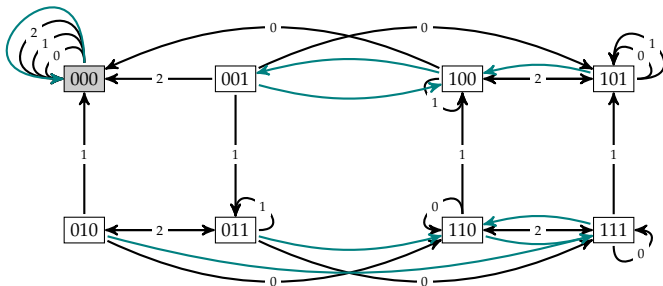


Main definitions

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Asynchronous evolution + {0,2}-synchronous transitions



Deterministic periodic updates

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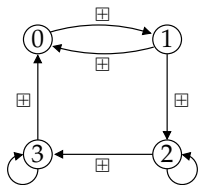
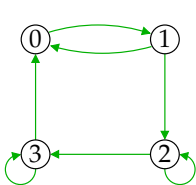
4 Non-deterministic updates

Update graphs

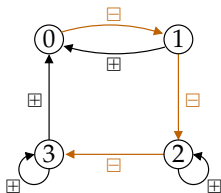
Given an interaction graph $G = (V, E)$, a **labelled graph** is a graph (G, lab) , with $\text{lab} : E \rightarrow \{\oplus, \ominus\}$.

A labelled graph (G, lab) is an **update graph** if there exist $s : V \rightarrow \{1, \dots, n\}$ s.t.

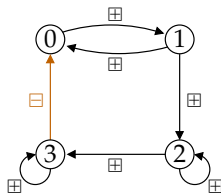
$$\forall (i, j) \in E, \text{lab}(i, j) = \begin{cases} \oplus & \text{if } s(i) \geq s(j) \\ \ominus & \text{if } s(i) < s(j) \end{cases}$$



$(\{0, 1, 2, 3\})$



$(\{0\}, \{1\}, \{2\}, \{3\})$



$(\{2, 3\}, \{0, 1\})$

Update graphs and dynamics

Let f be a BAN and $G(f) = (V, E)$ its interaction graph, let π be the parallel update mode, and let $s \neq s'$ be two distinct block-sequential modes different from π .

Theorem 1 (Aracena et al., 2009)

If $G(f, \text{lab}_s) = G(f, \text{lab}_{s'})$ then $\mathcal{G}_s(f) = \mathcal{G}_{s'}(f)$.

Theorem 2 (Tchuente, 1988; Aracena et al., 2009)

If s is defined as $\forall j \in \{0, \dots, n-1\}, \forall i$ s.t. $(i, j) \in E, s(i) \geq s(j)$ then $\mathcal{G}_s(f) = \mathcal{G}_\pi(f)$.

Theorem 3 (Aracena et al., 2009)

Consider s and f s.t. all the loops in $G(f)$ are positive. Then there exists s' such that $\mathcal{G}_s(f)$ and $\mathcal{G}_{s'}(f)$ do not have any common limit cycle.

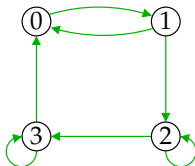
Deterministic periodic updates

Update graphs and dynamics

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$$s_1 \equiv (\{1\}, \{0\}, \{2\}, \{3\})$$

$$s_2 \equiv (\{1\}, \{2\}, \{0\}, \{3\})$$

$$s_3 \equiv (\{1\}, \{2\}, \{0, 3\})$$

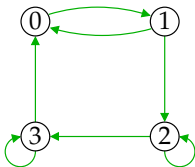
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Update graphs and dynamics

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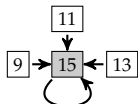
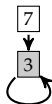
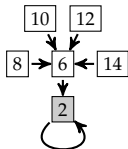
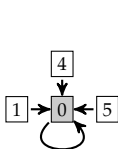
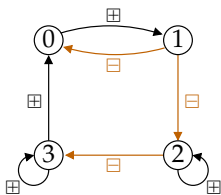
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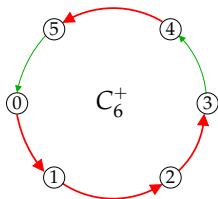


Deterministic periodic updates

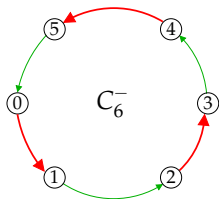
Interaction cycles

2 types of interaction cycles, the **positive** and the **negative** ones:

an even
number of
negative
arcs



an odd
number of
negative
arcs



Seminal results:

Theorem 4 (Robert, 1986)

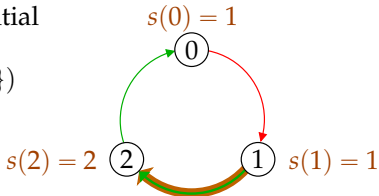
If $G(f)$ is acyclic, then f admits a unique attractor which is a fixed point.

Theorem 5 (Thomas, 1981; Richard, Comet, 2007)

If there are no positive cycles in $G(f)$, f admits no more than one fixed point.

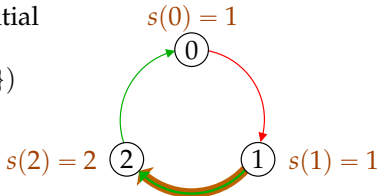
Impact of update modes on cycles

Block-sequential
mode
 $s \equiv (\{0, 1\}, \{2\})$



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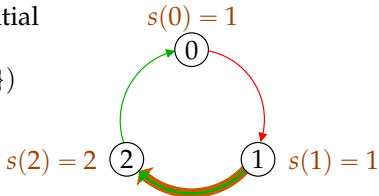
$$x_0(t+1) = f_0(x_2(t))$$

$$x_1(t+1) = f_1(-x_0(t))$$

Impact of update modes on cycles

Block-sequential
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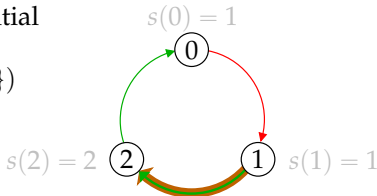
$$x_1(t+1) = f_1(-x_0(t))$$

$$\begin{aligned} x_2(t+1) &= f_2(x_1(t+1)) \\ &= f_2(f_1(-x_0(t))) \end{aligned}$$

Impact of update modes on cycles

Block-sequential
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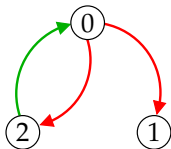
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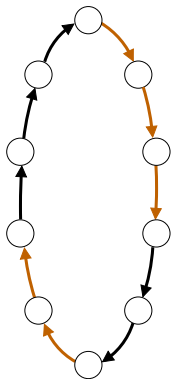
Interaction graph $G(f, s) = (V, E(s))$

Each arc $(i, j) \in E(s)$ represents the dependence of $x_j(t+1)$ on $x_i(t)$.

Deterministic periodic updates

Impact of update modes on cycles

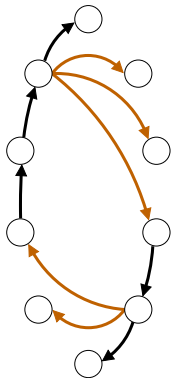
$$\text{inv}(s) = \{(i, i+1) \mid s(i) < s(i+1)\}$$



Deterministic periodic updates

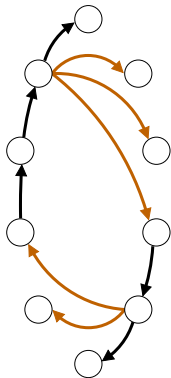
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Impact of update modes on cycles

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Theorems (Goles, Noual, 2010)

- ▷ The dynamics induced by two update modes s and s' are equal iff $\text{inv}(s) = \text{inv}(s')$.
 - ↪ Given a cycle of size n , the total number of distinct dynamics induced by block-sequential update modes is:

$$\sum_{k=0}^{n-1} \binom{n}{k} = 2^n - 1.$$

- ▷ $\text{inv}(s) \neq \text{inv}(s') \implies$ no common limit cycles.
- ▷ Iterating a cycle of size n with an update mode s with $|\text{inv}(s)| = k$ corresponds to iterating a cycle of same sign and of size $n - k$ in parallel.

Impact of update modes on cycles

Theorem 6 (Goles, Noual, 2010)

$\text{inv}(s) \neq \text{inv}(s') \implies$ no common limit cycles.

Proof

First, let us note that $\forall i, j \in V, f[j, i] : \begin{cases} f_j \circ f_{j-1} \circ \dots \circ f_i & \text{if } i \leq j \\ f_j \circ f_{j-1} \circ \dots \circ f_0 \circ f_{n-1} \circ \dots \circ f_i & \text{if } i > j \end{cases}$

Suppose that $(i, i+1) \in \text{inv}(s) \setminus \text{inv}(s')$ and that $\exists x = x^s(t) = x^{s'}(t)$ s.t. $x^s(t+1) = x^{s'}(t+1)$. Then:

$$x_{i+1}^s(t+2) = f_{i+1}(x_i^s(t+2)) = f[i+1, i^*+1](x_{i^*}^s(t+1)),$$

and $x_{i+1}^{s'}(t+2) = f_{i+1}(x_i^{s'}(t+1)) = f_{i+1}(x_i^s(t+1)) = f[i+1, i^*+1](x_{i^*}^s(t)),$

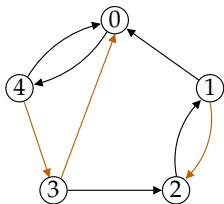
where $i^* = \max(\{k < i \mid s(k) \geq s(k+1)\})$.

By the injectivity of $f[i+1, i^*+1]$, if $x^s(t+2) = x^{s'}(t+2)$ then $x_{i^*}^s(t+1) = x_{i^*}^{s'}(t)$. Now, if x belongs to an attractor that is induced identically by both s and s' , then $x^s(t) = x^{s'}(t) \forall t$. As result, in this case, $\forall t, x_{i^*}^s(t+1) = x_{i^*}^{s'}(t) = x_{i^*}^s(t)$. In other terms, the state of node i^* is fixed in the attractor. Hence the states of all nodes are fixed in the attractor which therefore is a fixed point. \square

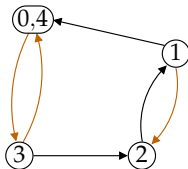
Update graphs other related results

2: Is a labelled graph an update graph?

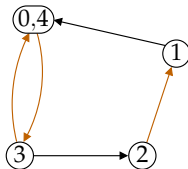
Labelled graph
(G, lab)



Reduced labelled graph
(G, lab) $^{\boxplus}$



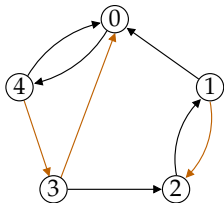
Reversed labelled graph
(G, lab) $^{\boxplus}_R$



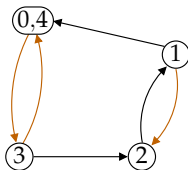
Update graphs other related results

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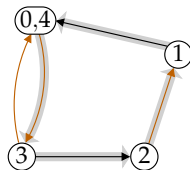
Labelled graph
(G, lab)



Reduced labelled graph
(G, lab) $_{\boxplus}^{\boxplus}$



Reversed labelled graph
(G, lab) $_{\boxplus}^{\boxplus}$



Theorem 7 (Aracena et al., 2011)

A labelled digraph (G, lab) is an update graph iff $(G, \text{lab})_{\boxplus}^{\boxplus}$ does not contain any forbidden cycle.

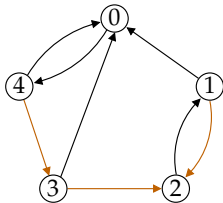
Idea

$$\begin{array}{l}
 s(1) < s(2) \\
 s(1) \geq (s(0) = s(4))
 \end{array}
 \quad \wedge \quad
 \begin{array}{l}
 s(3) < (s(0) = s(4)) \\
 s(3) \geq s(2)
 \end{array}
 \quad \implies \quad
 \begin{array}{l}
 s(1) < s(3) \\
 s(3) < s(1)
 \end{array}$$

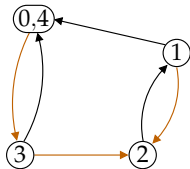
Update graphs other related results

2: How to find the most compact update mode on (G, lab) ?

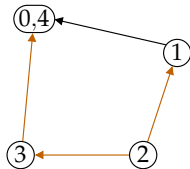
(G', lab)



$(G', \text{lab})^{\boxplus}$

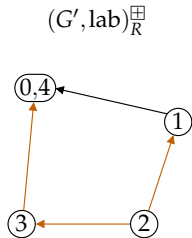
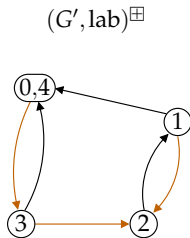
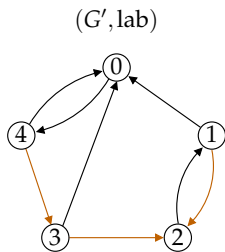


$(G', \text{lab})^{\boxplus}_R$



Update graphs other related results

2: How to find the most compact update mode on (G, lab) ?



$$s \equiv (\{0,4\}, \{1,3\}, \{2\})$$

Algorithm Init. Take $G' := (G, \text{lab})^{\boxplus}_R$ and $t := 1$.

- (1) Compute the paths $P_{\boxplus} = \{P \mid \#(\boxplus \in P) \text{ is max.}\}$ on G' . If $P_{\boxplus} = \emptyset$, goto (4).
- (2) The targets T of the last negative arc of each P of P_{\boxplus} , and their successors $S(T)$ are scheduled at time step t . $t := t + 1$.
- (3) Remove $T, S(T)$ and all their incoming arcs from G' , and go back to (1).
- (4) All the remaining nodes are scheduled all at once, at time step t .

Non-deterministic updates

Outline

- 1 Introduction
- 2 Main definitions
- 3 Deterministic periodic updates
- 4 Non-deterministic updates**

Basic definitions and notations

$$\forall x = (x_0, \dots, x_{n-1}) \in \mathbb{B}^n, \forall i \in V, \bar{x}^i = (x_0, \dots, x_{i-1}, \neg x_i, x_{i+1}, \dots, x_{n-1})$$

$$\forall x \in \mathbb{B}^n, \forall W = W' \uplus \{i\} \subseteq V, \bar{x}^W = \overline{(\bar{x}^i)^{W'}} = \overline{(\bar{x}^{W'})^i}$$

The **sign of an influence** of i on j in x is

$$\text{sign}_x(i, j) = \frac{f_j(x) - f_j(\bar{x}^i)}{x_i - \bar{x}_i^i} = \mathbf{s}(x_i) \cdot (f_j(x) - f_j(\bar{x}^i)),$$

where $\mathbf{s} : b \in \mathbb{B} \mapsto b - \neg b \in \{-1, 1\}$.

Given $x, y \in \mathbb{B}^n$, $\mathbf{D}(x, y) = \{i \in V \mid x_i \neq y_i\}$ and $d(x, y) = |\mathbf{D}(x, y)|$.

$E(x) = \{(i, j) \in V \times V \mid \text{sign}_x(i, j) \neq 0\}$ represents **the set of effective influences of $G(f)$ in x** , which formally means that

$$\forall i, j \in V, \exists x \in \mathbb{B}^n, f_j(x) \neq f_j(\bar{x}^i) \iff (i, j) \in E.$$

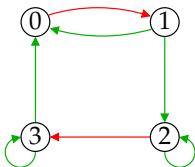
Monotonicity, unstabilities and frustrations

A local function f_i is **locally monotonic** in j if either:

$$\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \leq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$$

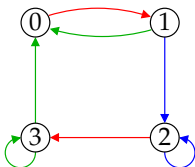
or: $\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \geq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$.

$$f = \begin{cases} f_0(x) = x_1 \wedge x_3 \\ f_1(x) = \neg x_0 \\ f_2(x) = x_1 \vee x_2 \\ f_3(x) = \neg x_2 \vee x_3 \end{cases}$$



is monotonic.

$$g = \begin{cases} g_0(x) = x_1 \wedge x_3 \\ g_1(x) = \neg x_0 \\ g_2(x) = x_1 \oplus x_2 \\ g_3(x) = \neg x_2 \vee x_3 \end{cases}$$



is not.

Monotonicity, unstabilities and frustrations

A local function f_i is **locally monotonic** in j if either:

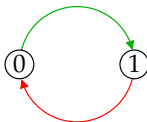
$$\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \leq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$$

or: $\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \geq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$.

An automaton $i \in V$ is **unstable** (resp. **stable**) in $x \in \mathbb{B}^n$ if it belongs to the set

$$U(x) = \{i \in V \mid f_i(x) \neq x_i\} \quad (\text{resp. } \bar{U}(x) = V \setminus U(x)).$$

$$f = \begin{cases} f_0(x) = \neg x_1 \\ f_1(x) = x_0 \end{cases}$$



x	$f_0(x)$	$f_1(x)$	$U(x)$
(0,0)	1	0	{0}
(0,1)	0	0	{1}
(1,0)	1	1	{1}
(1,1)	0	1	{0}

Monotonicity, unstabilities and frustrations

A local function f_i is **locally monotonic** in j if either:

$$\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \leq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$$

or: $\forall x, f_i(x_0, \dots, x_{j-1}, 0, x_{j+1}, \dots, x_{n-1}) \geq f_i(x_0, \dots, x_{j-1}, 1, x_{j+1}, \dots, x_{n-1})$.

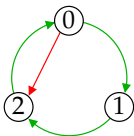
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$$U(x) = \{i \in V \mid f_i(x) \neq x_i\} \quad (\text{resp. } \bar{U}(x) = V \setminus U(x)).$$

An influence $(i, j) \in E$ is **frustrated** in x iff it belongs to

$$\text{FRUS}(x) = \{(i, j) \in E \mid \mathbf{s}(x_i) \cdot \mathbf{s}(x_j) = -\text{sign}(i, j)\}.$$

$$f = \begin{cases} f_0(x) = x_2 \\ f_1(x) = x_0 \vee \neg x_1 \\ f_2(x) = \neg x_0 \wedge x_1 \end{cases}$$



$$\text{FRUS}(000) = \{(0, 2)\}$$

$$\text{FRUS}(001) = \{(1, 2), (2, 0)\}$$

$$\text{FRUS}(010) = \{(0, 1), (0, 2), (1, 2)\}$$

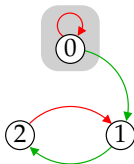
$$\text{FRUS}(011) = \{(0, 1), (2, 0)\}$$

Relations between unstabilities and frustrations

Remark (Noual, S., 2017)

If $j \in U(x)$ then $\exists i \in V^-(j), (i, j) \in \text{FRUS}(x)$.

$$f = \begin{cases} f_0(x) = \neg x_0 \\ f_1(x) = x_0 \vee \neg x_2 \\ f_2(x) = x_1 \end{cases}$$



$$\text{FRUS}(000) = \{(0,0), (2,1)\}$$

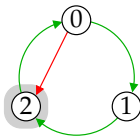
$$\text{FRUS}(001) = \{(0,0), (1,2)\}$$

$$\text{FRUS}(110) = \{(0,0), (1,2)\}$$

$$\text{FRUS}(111) = \{(0,0), (2,1)\}$$

N.B.: The reciprocal does not hold.

$$f = \begin{cases} f_0(x) = x_2 \\ f_1(x) = x_0 \vee \neg x_1 \\ f_2(x) = \neg x_0 \wedge x_1 \end{cases}$$



$$\text{FRUS}(000) = \{(0,2)\}$$

$$\text{FRUS}(001) = \{(1,2), (2,0)\}$$

$$\text{FRUS}(010) = \{(0,1), (0,2), (1,2)\}$$

$$\text{FRUS}(011) = \{(0,1), (2,0)\}$$

Relations between unstabilities and frustrations

Lemma 1 (Noual, S., 2017)

Adding frustrated influences incoming an unstable automaton cannot stabilise it. Formally, noting $V_{\text{FRUS}(x)}^-(j) = V^-(j) \cap \{i \in V \mid (i,j) \in \text{FRUS}(x)\}$, we have:

$$\forall x, y \in \mathbb{B}^n, j \in U(x) \wedge \left(V_{\text{FRUS}(x)}^-(j) \subseteq V_{\text{FRUS}(y)}^-(j) \right) \implies j \in U(y).$$

Proof

Input provided by i to j : $\mathbf{b}_i^j(x) = \mathbf{b}(\text{sign}(i,j) \cdot \mathbf{s}(x_i)) = \begin{cases} x_j & \text{if } (i,j) \notin \text{FRUS}(x) \\ -x_j & \text{otherwise} \end{cases}$. By local monotonicity,

$$f_j(x) = \bigwedge_{k \leq m} c_k(x) = \bigwedge_{k \leq m} \left(\bigvee_{i \in V_k^j} \mathbf{b}_i^j(x) = \bigvee_{\substack{i \in V_k^j \\ (i,j) \in \text{FRUS}(x)}} -x_j \vee \bigvee_{\substack{i \in V_k^j \\ (i,j) \notin \text{FRUS}(x)}} x_j \right),$$

where V_k^j is the set of in-neighbours of j involved in the k th clause.

Let x be unstable, admitting thus at least one frustrated incoming influence. Let y be such that it admits at least one more frustrated incoming influence than x . Since f_j can be written as a conjunction of disjunctive clauses, the values of these clauses for y are necessarily the same as for x . \square

Critical cycles

Let f be a BAN, $G = (V, E)$ its interaction graph, and x a configuration in \mathbb{B}^n . A cycle $C = (V_C, E_C)$ of G is **x -critical** if $E_C \subseteq \text{FRUS}(x)$.
 A cycle C is **critical** if it is x -critical for some x .

Proposition 1 (Noual, S., 2017)

A critical cycle is a NOPE-cycle, *i.e.* negative of odd length or positive of even length.

Proof

Let $x \in \mathbb{B}^n$. By definition of frustrated influences, if $C = (V_C, E_C)$ is x -critical, has length ℓ and sign \mathbf{s} then: $\prod_{(i,j) \in E_C} -\text{sign}(i,j) = (-1)^\ell \times \mathbf{s} = \prod_{(i,j) \in E_C} \mathbf{s}(x_i) \cdot \mathbf{s}(x_j) = 1$. □

$$f = \begin{cases} f_0(x) = x_0 \wedge \neg x_1 \\ f_1(x) = \neg x_0 \wedge x_1 \end{cases}$$



x	$f_0(x)$	$f_1(x)$	$\text{FRUS}(x)$
(0, 0)	0	0	$\{(0, 1), (1, 0)\}$
(0, 1)	0	1	\emptyset
(1, 0)	1	0	\emptyset
(1, 1)	0	0	$\{(0, 1), (1, 0)\}$

Non-deterministic updates

Transitions and trajectories

Name	Notation	Definition
Asynchronous	$x \rightarrow y$	$d(x, y) \leq 1$
Synchronous	$x \twoheadrightarrow y$	$d(x, y) > 1$
Elementary	$x \dashrightarrow y$	$x \dashrightarrow y \in \{x \rightarrow y\} \cup \{x \twoheadrightarrow y\}$
Non-sequentialisable	$x \dashrightarrow y$	$x \twoheadrightarrow y$ not decomposable into smaller elementary transitions

For all $x, y \in \mathbb{B}^n$ s.t. $x \neq y$, x is **willing** (resp. **unwilling**) towards y if $D(x, y) \subseteq U(x)$ (resp. $D(x, y) \cap U(x) = \emptyset$).

A **trajectory** from x to y is a path $x \dashrightarrow \dots \dashrightarrow y$ in the transition graph.

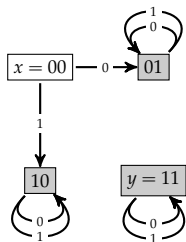
Let $x = x(0) \dashrightarrow x(1) \dashrightarrow \dots \dashrightarrow x(m-1) \dashrightarrow y = x(m)$ be a trajectory from x to y . If $\forall t < m, D(x(t+1), y) \subsetneq D(x(t), y)$, this trajectory is **direct**. It performs no **reversed changes**, i.e. $\forall t < m, x(t)_i = y_i \implies \forall t < t' \leq m, x(t')_i = y_i$.

Results relating trajectories and critical cycles

Proposition 2 (Noual, S., 2017)

Let x a willing configuration towards y .

1. If there are no asynchronous trajectories from x to y , then $D(x, y)$ induces a NOPE-cycle that is x -critical.
2. If $D(x, y)$ does not induce an x -critical cycle, then there is a *direct* asynchronous trajectory from x to y .



$$f = \begin{cases} f_0(x) = x_0 \vee \neg x_1 \\ f_1(x) = \neg x_0 \vee x_1 \end{cases}$$



x	$f_0(x)$	$f_1(x)$	$U(x)$
(0,0)	1	1	$D(x, y)$
(0,1)	0	1	\emptyset
(1,0)	1	0	\emptyset
(1,1)	1	1	\emptyset

Results relating trajectories and critical cycles

Proposition 2 (Noual, S., 2017)

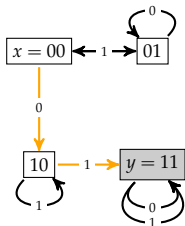
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$$f = \begin{cases} f_0(x) = x_0 \vee \neg x_1 \\ f_1(x) = x_0 \vee \neg x_1 \end{cases}$$



x	$f_0(x)$	$f_1(x)$	$U(x)$
(0,0)	1	1	{0,1}
(0,1)	0	0	{1}
(1,0)	1	1	{1}
(1,1)	1	1	\emptyset



Results relating trajectories and critical cycles

Proposition 2 (Noual, S., 2017)

Let x a willing configuration towards y .

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2. If $D(x, y)$ does not induce an x -critical cycle, then there is a *direct* asynchronous trajectory from x to y .

Implication

When m local changes are possible in x , then, unless there is a NOPE-cycle of size m , these m changes can be made asynchronously without risking a deadlock, *i.e.* a situation in which some transitions would have transformed x into a configuration $x(t)$ from which y is not reachable anymore.

Results relating trajectories and critical cycles

Proposition 2 (Noual, S., 2017)

Let x a willing configuration towards y .

1. If there are no asynchronous trajectories from x to y , then $D(x, y)$ induces a NOPE-cycle that is x -critical.
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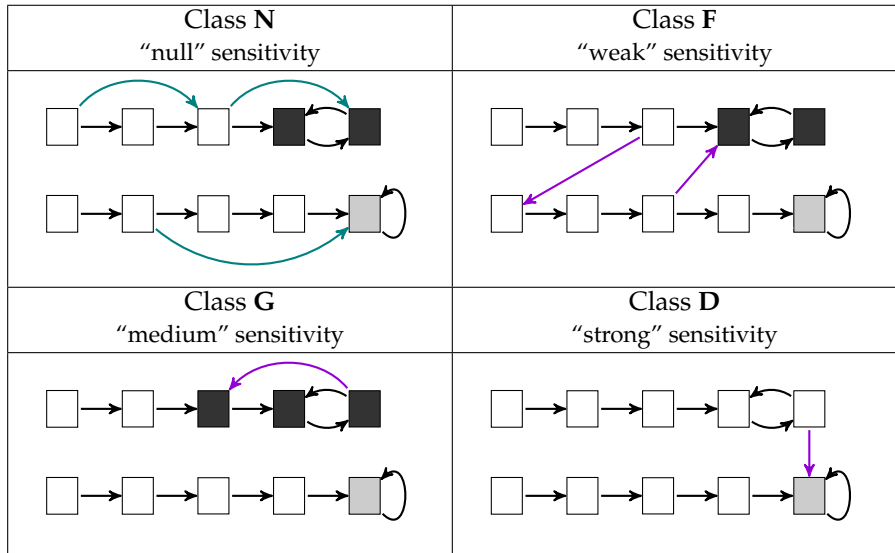
Corollary 1 (Noual, S., 2017)

If $x \rightarrow y$ exists, then $D(x, y)$ induces a NOPE-cycle which is x -critical.

Implication

In a BAN with no NOPE-cycles of size smaller or equal than $m \in \mathbb{N}$, any synchronous change affecting no more than m automata states can be totally sequentialised.

Structural sensitivity: impact of synchronism



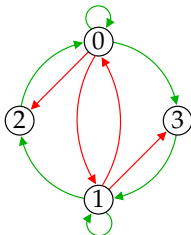
Structural sensitivity: main result

Theorem 8 (Noual, S., 2017)

- 1) Synchronism-sensitivity requires the existence of a NOPE-cycle.
- 2) Significant sensitivity requires the existence of a NOPE-cycle of length strictly smaller than the BAN size as well as of a negative cycle.
- 3) In the absence of a Hamiltonian NOPE-cycle and positive loops on all automata, little sensitivity also requires a NOPE-cycle of length strictly smaller than the BAN size.

A monotonic BAN belonging to sensitivity class **D**:

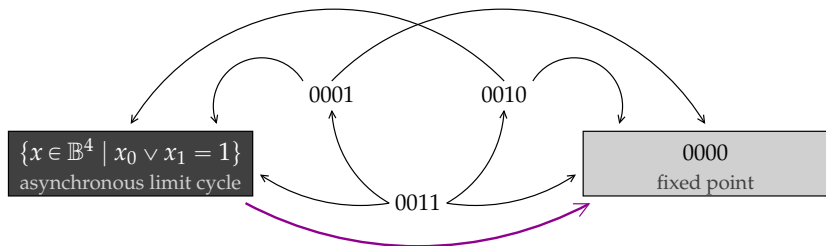
$$f = \begin{cases} f_0(x) = x_2 \vee (x_0 \wedge \neg x_1) \\ f_1(x) = x_3 \vee (\neg x_0 \wedge x_1) \\ f_2(x) = \neg x_0 \wedge x_1 \\ f_3(x) = x_0 \wedge \neg x_1 \end{cases}$$



Structural sensitivity: main result

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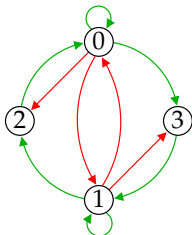
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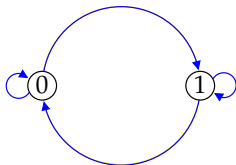
Class **D** and local (non-)monotonicity

Q: How are these two BANs related?

$$f = \begin{cases} f_0(x) = x_2 \vee (x_0 \wedge \neg x_1) \\ f_1(x) = x_3 \vee (\neg x_0 \wedge x_1) \\ f_2(x) = \neg x_0 \wedge x_1 \\ f_3(x) = x_0 \wedge \neg x_1 \end{cases}$$



$$g = \begin{cases} g_0(x) = x_0 \oplus x_1 \\ g_1(x) = x_0 \oplus x_1 \end{cases}$$



(S., 2012)

References

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- ▶ J. Aracena et al.. Combinatorics on update digraphs in Boolean networks. *Discrete Applied Mathematics*, 159:401–409, 2011.
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