

# Structures Defined by Higher-Order Recursion Schemes

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## In a nutshell

(Higher-order) recursion schemes are rewriting systems for simply typed terms.

Simply typed lambda calculus + Recursion  
(similar to Statman  $\lambda Y$ -calculus).

We use schemes to generate infinite trees. For these infinite trees, monadic-second order (MSO) logic or (equivalently the modal  $\mu$ -calculus) is decidable.

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generators for languages of finite trees or words  
+ only subfamily called **the safe schemes**
- Higher-order recursion schemes as infinite tree generators  
starting point [Knapik+Niwinski+Urzyczyn01] with only  
decidability **for safe schemes**, full decidability [Ong06] ...

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Quest for more and more expressive countable graphs with decidable MSO-theories.

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For uncountable orders, the MSO-theory of the reals is undecidable [Shelah75].



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Around the full binary tree

Full binary tree [Rabin69]

- Configurations graphs of pushdown automata [Muller+Schupp85]
- VR and HR-graphs [Courcelle89,90]
- Prefix-recognizable graphs [Caucal96]

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All these\* graphs can be defined in MSO (MSO-interpreted) in trees defined by recursion schemes.

(\*) The only exceptions are the ordinals between  $\epsilon_0$  and  $\omega_0$ .

# Outline

- Recursions schemes and further motivation
- Automata models for recursion schemes

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Examples  $\mathbf{o} \rightarrow \mathbf{o}$  and  $\mathbf{o} \rightarrow \mathbf{o} \rightarrow \mathbf{o}$  are of order 1 and  
 $(\mathbf{o} \rightarrow \mathbf{o}) \rightarrow \mathbf{o} \rightarrow \mathbf{o}$  is of order 2.

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### Notations

- Application is right-associative:  $fgt = (fg)t$ .
- Terms of type  $\mathbf{o}$  are called **ground terms** and can uniquely be written as:  $F t_1 \dots t_n$  with  $F \in N$  of arity  $n$

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- Typed alphabet non-terminals  $N$  (usually  $A, B \dots$ )  
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Rewriting relation  $\xrightarrow{a}$  for  $a \in \Sigma$  over ground terms over  $N$

$$F t_1 \dots t_n \xrightarrow{a} t[x_1/t_1, \dots, x_n/t_n] \quad \text{if } F x_1 \dots x_n \xrightarrow{a} t \in P$$

## Order-1 example

Non-terminals:  $S, C, V : \mathbf{o}, F : \mathbf{o} \rightarrow \mathbf{o}$

$$\left\{ \begin{array}{l} S \xrightarrow{a} FC \\ Fx \xrightarrow{a} F(Bx) \\ Fx \xrightarrow{b} x \end{array} \right. \quad \begin{array}{l} Bx \xrightarrow{b} x \\ C \xrightarrow{c} V \end{array}$$

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$$S \xrightarrow{a} FC$$

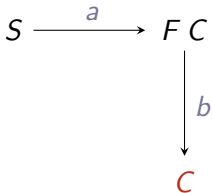


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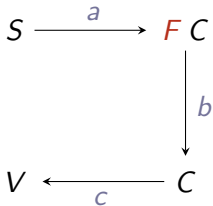


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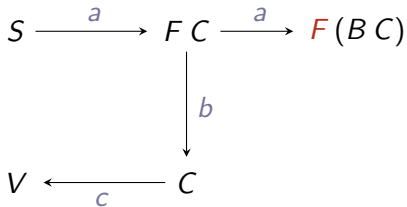


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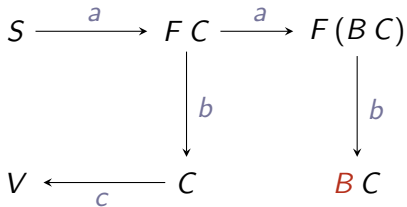


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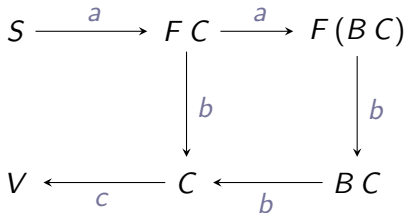


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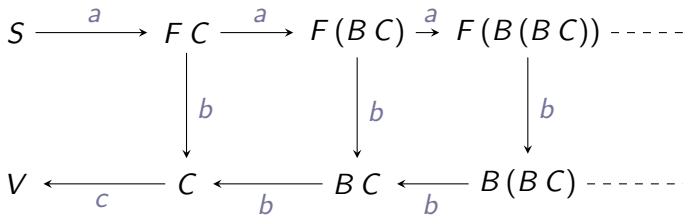


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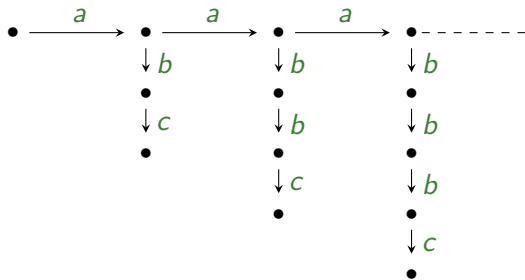
Unfold from the axiom

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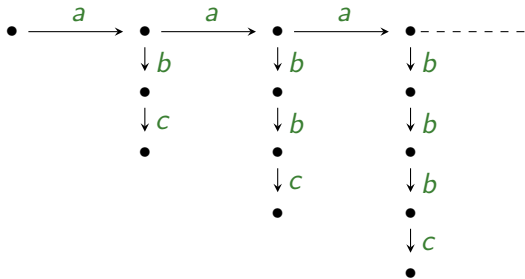


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Tree of (the prefixes of)  $\{a^n b^n c \mid n \geq 1\}$ .



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Syntactic restrictions ensuring that we obtain a deterministic tree.

The productions starting with  $F \in N$  are:

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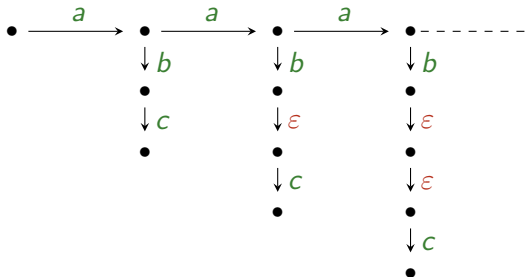
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The class of infinite trees generated in this way coincide with the terms generated in the sense of [Knapik-Niwiniski-Urzyczyn01].

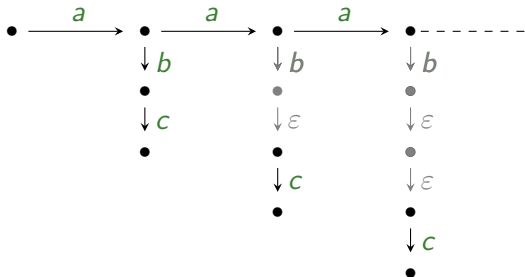
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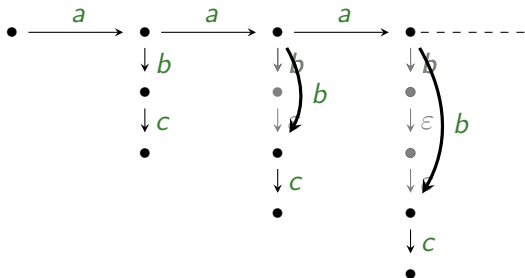
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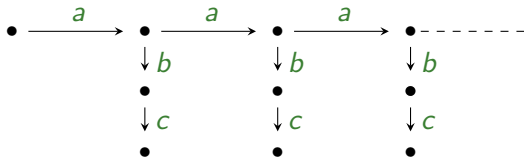
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add  $b$ -edge when there was a path in  $b\epsilon^*$

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## Examples of order 2

Aim Tree of  $\{a^n d b^n c^n \mid n \geq 0\}$

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$Cp : (\mathbf{o} \rightarrow \mathbf{o}) \rightarrow (\mathbf{o} \rightarrow \mathbf{o}) \rightarrow (\mathbf{o} \rightarrow \mathbf{o})$

$Cp$  corresponds to the **composition** of functions

$Cp B B = B^2$ ,  $Cp B (Cp B B) = B^3$ , ...

For all  $n \geq 0$  and term  $t : \mathbf{o}$ ,  $B^n t$  reduces in  $n$   $b$ 's to  $t$ .

## Examples of order 2

Aim Tree of  $\{a^n d b^n c^n \mid n \geq 0\}$

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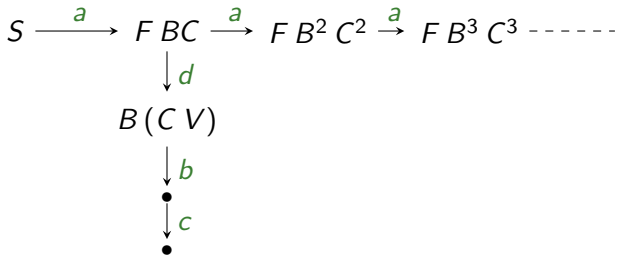
$$\begin{array}{ccccccc} S & \xrightarrow{a} & FBC & \xrightarrow{a} & FB^2C^2 & \xrightarrow{a} & FB^3C^3 \text{ -----} \\ & & \downarrow d & & & & \\ & & B(CV) & & & & \end{array}$$

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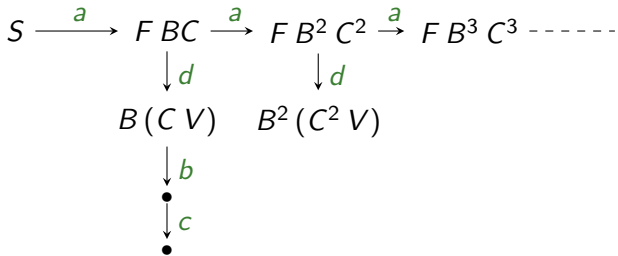


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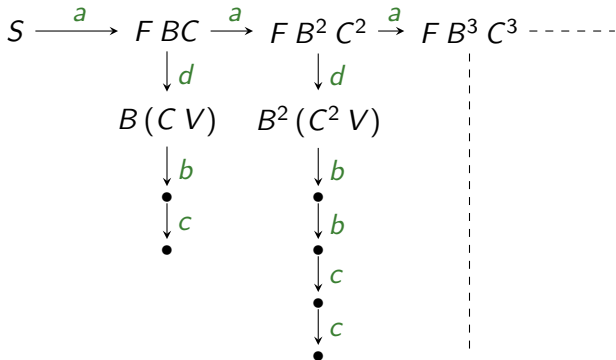


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$$S \xrightarrow{a} F B^2 \xrightarrow{a} F (B^2 \circ B^2)$$

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$$\begin{array}{ccccccc} S & \xrightarrow{a} & FB^2 & \xrightarrow{a} & FB^4 & \xrightarrow{a} & FB^{2^3} \text{-----} \\ & & \downarrow d & & & & \\ & & B^2 V & & & & \end{array}$$

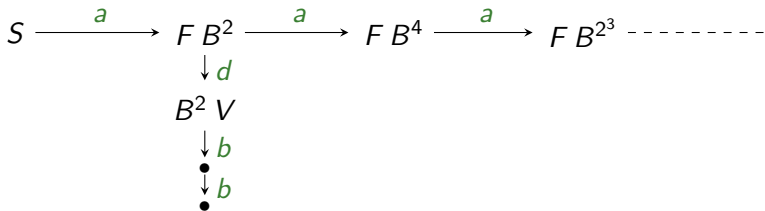


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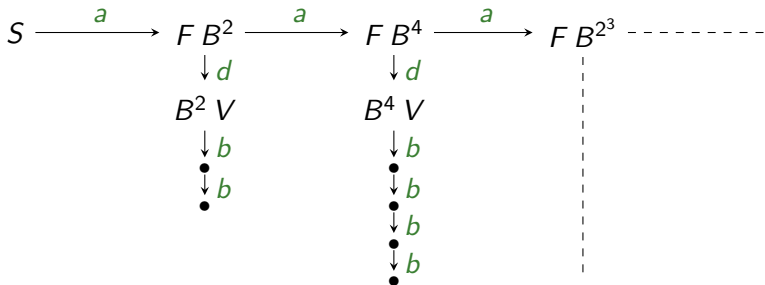


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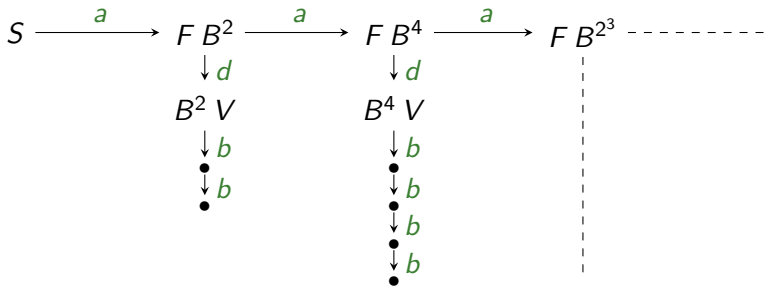


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Similarly at order 3, we have the tree of  $\{a^n db^{2^{(2^n)}}\}$ .

# Algorithmic properties

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### Theorem ([Ong06])

*For all  $n \geq 1$ , the model-checking problem for modal mu-calculus is  $n - \text{EXPTIME}$  complete for trees generated by order- $n$  recursion schemes.*

*Hence the trees defined by higher-order recursion schemes have a decidable MSO-theory.*

## Three proofs

### Starting problem

Given a scheme  $G$  and an APT  $\mathcal{A}$ , does  $\mathcal{A}$  accept the tree generated by  $G$  ?

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⇒ characterisation of schemes via collapsible automata + induction on the order
- [Kobayashi+Ong09] reduction to a typing problem for  $G$   
⇒ solving the typing problem amount to solving a finite parity game

## Software verification by model-checking (borrowed from Kobayashi)

```
Let F x =  
    if |x|==0 then close(x)  
        else read(x); F(x)  
Let S = open("txt"); F("txt")
```

⇓ Abstract the data

```
Let F =  
    if * then close  
        else read; F  
Let S = open; F
```

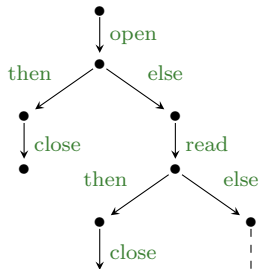
# Software verification by model-checking

$$\left\{ \begin{array}{l} O k \xrightarrow{\text{open}} k \\ R k \xrightarrow{\text{read}} k \\ C k \xrightarrow{\text{close}} k \\ F k \xrightarrow{\text{then}} C k \\ F k \xrightarrow{\text{else}} R(F k) \\ S \xrightarrow{\varepsilon} O(F V) \end{array} \right.$$

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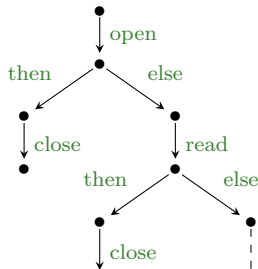
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# Software verification by model-checking

We can check on the tree that every **read** follows an **open**.

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- still  $(n - 1) - \text{EXPTIME}$  complete
- yet: 4 states property on an order-4 scheme with 23 productions in 5ms.



# Outline

- Recursions schemes and further motivation
- Automata models for recursion schemes

## Model for order 1

### Theorem ([folklore])

*The infinite tree of a word language  $L$  is definable by an order 1 recursion scheme iff  $L$  is accepted by a **deterministic** pushdown automaton.*

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### Theorem ([Sénizergues00])

*The **equivalence problem** for deterministic pushdown automata is decidable.*

*Isomorphism is decidable for order 1 schemes.*

## Model for order 2

Non-determinism **is not the way** to describe the trees of order-2 schemes.

⇒ There exists a language accepted by **non-deterministic** pushdown automata (i.e. a context-free language) whose tree has an **undecidable** MSO-theory.

## Model for order 2

Independently introduced by  
[Knapik+Niwinski+Urzyczyn+Walukiewicz05] and  
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### Theorem

*The infinite tree of a word language  $L$  is definable by an order 2 recursion scheme iff  $L$  is accepted by a **deterministic** collapsible automaton of order 2.*

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We will focus on level 2.

# Pushdown automata

Finite control + stack

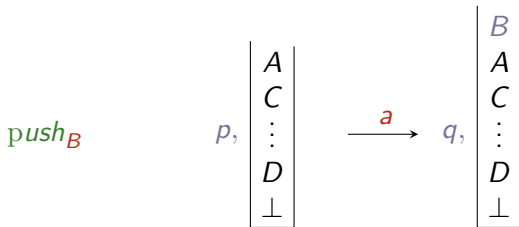
$$p, \begin{array}{|c} A \\ C \\ \vdots \\ D \\ \perp \end{array}$$

Transitions of the form:  $p, A \xrightarrow{a} q, \rho$  with  $\rho \in \{\text{push}_B, \text{pop}\}$ .



# Pushdown automata

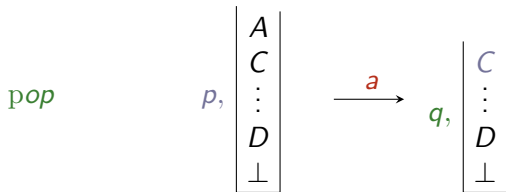
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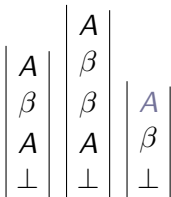
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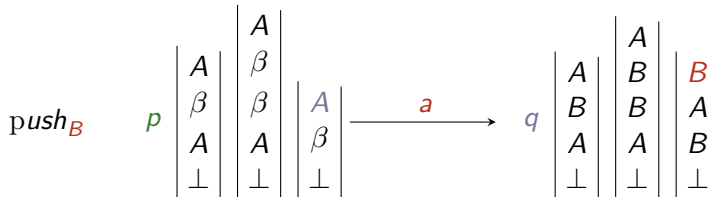
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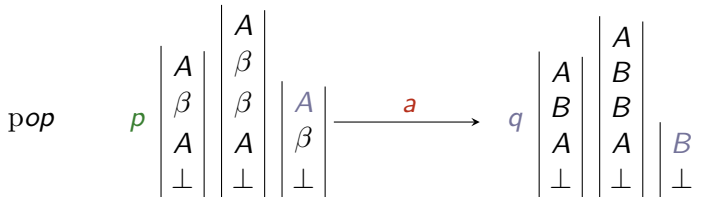
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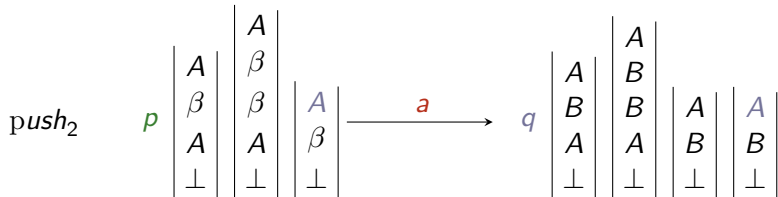
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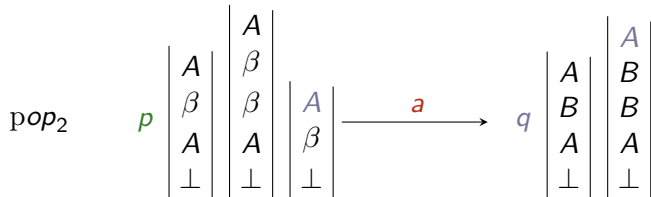
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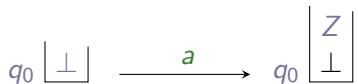
Accepting  $abbcc$

$q_0$   $\boxed{\perp}$



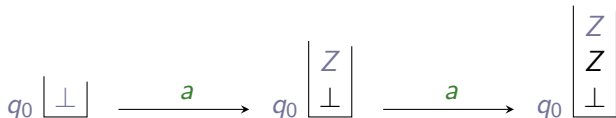
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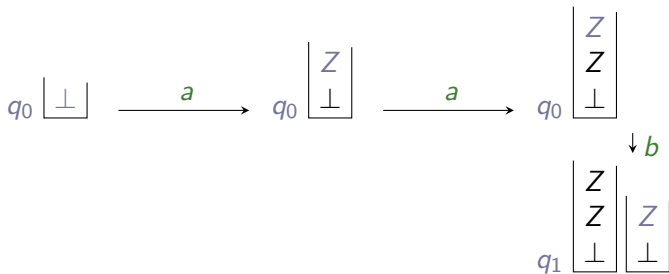
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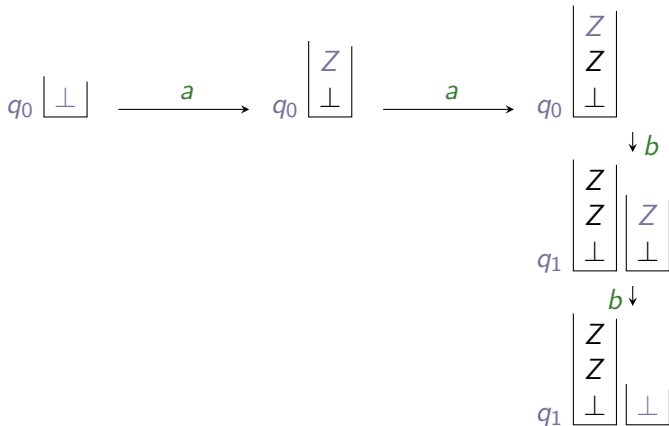
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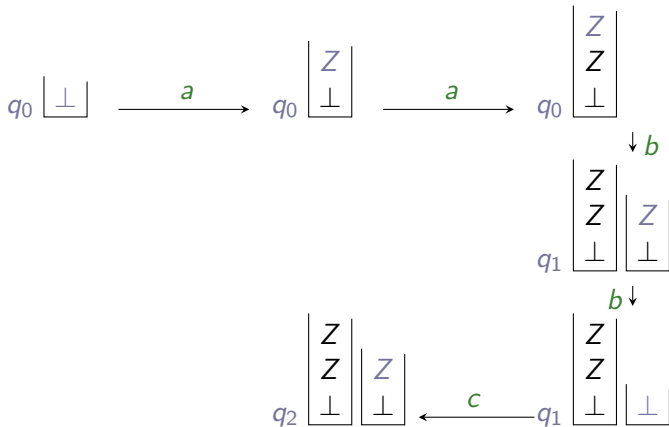
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Accepting  $abbcc$



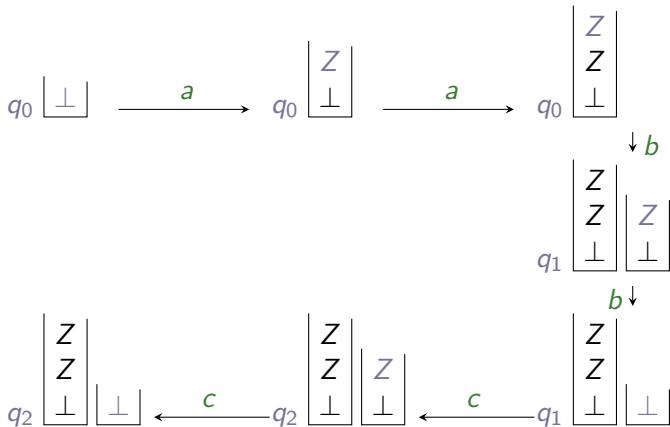
Example  $\{a^n b^n c^n \mid n \geq 0\}$

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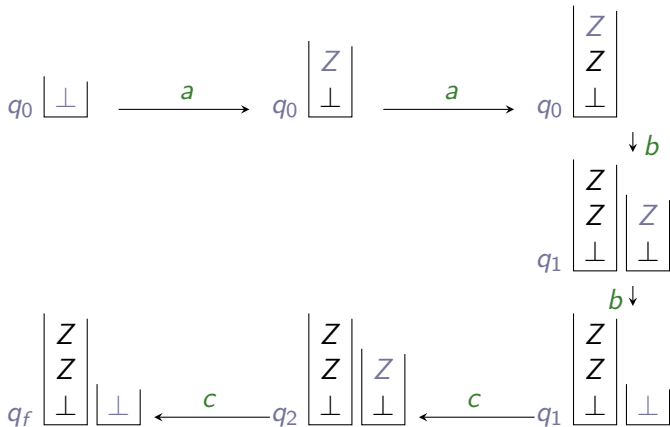
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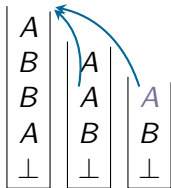
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## Order-2 collapsible automata

Finite control + stack of (ordinary) stacks **with links**

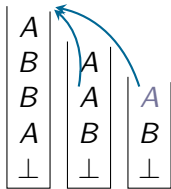


Two new operations : *push<sub>k</sub>B* + *collapse*



## Order-2 collapsible automata

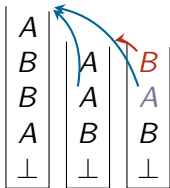
Finite control + stack of (ordinary) stacks **with links**



*push*<sub>k</sub><sub>B</sub>

## Order-2 collapsible automata

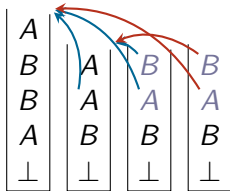
Finite control + stack of (ordinary) stacks **with links**



*push<sub>2</sub>*

## Order-2 collapsible automata

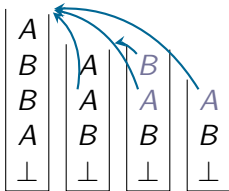
Finite control + stack of (ordinary) stacks **with links**



pop

## Order-2 collapsible automata

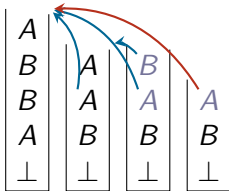
Finite control + stack of (ordinary) stacks **with links**



*collapse*

## Order-2 collapsible automata

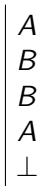
Finite control + stack of (ordinary) stacks **with links**



*collapse*

## Order-2 collapsible automata

Finite control + stack of (ordinary) stacks **with links**



## The Urzyczyn language $U$

Alphabet:  $\{+, -, \$\}$ .

To a word  $w$  over  $+, -$ , we associate a integer  $\|w\|$  defined by:

$$\|w\| = (\text{number of } + \text{ in } w) - (\text{number of } - \text{ in } w).$$

E.g.  $\|\varepsilon\| = 0$ ,  $\|++--++\| = 2$  and  $\|+---\| = -2$ .

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A word is **positive** if the value of all its prefixes (except  $\varepsilon$ ) is strictly positive.

0        +        +        -        +        +        -  
0        1        2        1        2        3        2



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## Definition

The language  $U$  is the set of all words of the form  $w\$^n$  where:

- $w \in \{+, -\}^*$  is a positive word
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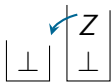
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E.g.  $++-++-\$ \$$  belongs to  $U$ .

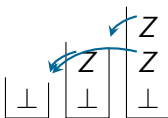
## Order-2 collapsible aut. for $U$

0 +



## Order-2 collapsible aut. for $U$

0     +     1     +     2



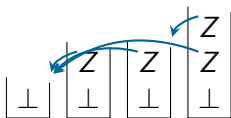
## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1



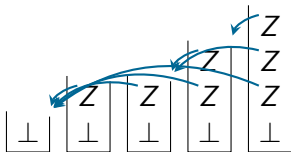
## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2



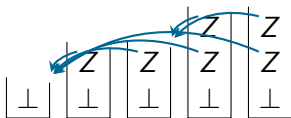
## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2   +   3



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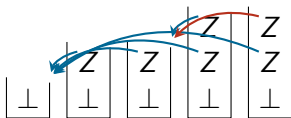
0   +   1   +   2   -   1   +   2   +   3   -   2





## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2   +   3   -   2   \$



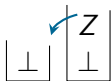
## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2   +   3   -   2   \$



## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2   +   3   -   2   \$



## Order-2 collapsible aut. for $U$

0   +   1   +   2   -   1   +   2   +   3   -   2   \$   \$

$\perp$

## Coming back to the main theorem

### Theorem

*The infinite tree of a word language  $L$  is definable by an order 2 recursion scheme iff  $L$  is accepted by a **deterministic** collapsible automaton of order 2.*

## Simulating schemes by automata

$$\left\{ \begin{array}{l} S \xrightarrow{a} FC \\ Fx \xrightarrow{a} F(Bx) \\ Fy \xrightarrow{b} y \end{array} \quad \begin{array}{l} Bz \xrightarrow{b} z \\ C \xrightarrow{c} V \end{array} \right.$$

with  $x, y, z : \mathbf{o}$ .

Alphabet :  $\{S, FC, z, V, F(Bx), Bx, y\}$ .

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| S |

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$$\boxed{\begin{array}{c} FC \\ S \end{array}}$$



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$$\left| \begin{array}{c} F(Bx) \\ FC \\ S \end{array} \right|$$

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$$\left| \begin{array}{c} y \\ F(Bx) \\ FC \\ S \end{array} \right|$$

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$$\begin{array}{|c|} \hline x \\ \hline FC \\ \hline S \\ \hline \end{array}$$

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$$\left| \begin{array}{c} V \\ C \\ S \end{array} \right|$$

... at order 2

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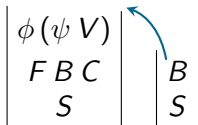
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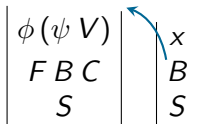
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$$\boxed{\begin{array}{c} \psi V \\ FBC \\ S \end{array}}$$

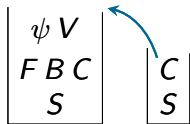
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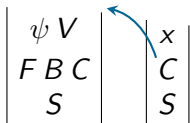
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$$\boxed{\begin{array}{c} V \\ FBC \\ S \end{array}}$$

# Open questions

## Expressivity

- What graphs, linear orders can be MSO-defined on schemes ?
- Strictness of the hierarchy
- Pumping lemma for collapsible automata
- Decidability of isomorphism

## Connection with programming languages

- What ML-like language and with which evaluation policy can be "compiled" into collapsible automata
- Tools
  - ⇒ efficient algorithms for collapsible automata